

PAINTING & DRAWING, BFA

Bachelor of Fine Art in Painting and Drawing (C10004BFA)

More on the Painting and Drawing major (<https://www.uakron.edu/art/academics/painting-drawing.dot>)

The Painting and Drawing program emphasizes that we are a community of people and ideas. Faculty and students are united in fostering curiosity and shared work ethic. Students explore studio work that demonstrates individual expression, critical thinking, and an awareness of art's historical and contemporary issues.

Purpose

The painting department supports an inspired learning environment that encourages both experimentation and problem-solving. Working in individual studios, painting majors develop analytical thinking and a supportive community through critiques and discussions. An active visiting artist program and travel opportunities give students direct access to professionals in their field and new perspectives. Faculty and students share a respect for the tradition of painting while addressing how painting engages contemporary culture, technology and ideas.

Goals

Students demonstrate strong technical, design, and conceptual thinking skills. Exposure to a wide range of creative processes and materials prepare students for personally driven projects in advanced work. Learning both traditional and modern approaches, majors enjoy the flexibility to investigate a wide range of approaches and related disciplines. Professional practices courses and visiting artists provide students with innovative learning and career development opportunities.

Distinctions

Students are presented with a broad range of facilities and opportunities while pursuing their BFA in Painting/Drawing such as:

- 24-hour studio access
- Individual studio spaces at the advanced level
- Professional career development
- Exhibition opportunities
- Nationally recognized visiting artist program
- Preparation for graduate study
- Student-run painting club
- Access to world-class museums in the region
- National and international travel opportunities

The following information has official approval of **The Mary Schiller Myers School of Art** and **The Buchtel College of Arts & Sciences**, but is intended only as a supplemental guide. Official degree requirements are established at the time of transfer and admission to the degree-granting college. Students should refer to the Degree Progress Report (Stellic) which is definitive for graduation requirements. *Completion of this degree within the identified time frame below is contingent upon many factors, including but not limited to: class availability, total number of required credits, work schedule, finances, family, course drops/withdrawals, successfully passing courses, prerequisites, among others.* The transfer process is completed through an appointment with your academic advisor.

Students are encouraged to visit the The Mary Schiller Myers School of Art their freshman year to obtain preliminary information regarding the program requirements and to learn more about on-campus opportunities available to students.

Three year accelerated option: for first time students who have earned credits for at least the first year of courses. Credits can be earned through qualifying scores on appropriate Advanced Placement (AP) exams or through [College Credit Plus Program \(CCP\)](#) courses. Credits for qualifying AP scores or [CCP](#) courses are determined by the appropriate academic department. Departments may assign varied course credit, depending on the student's score on an AP exam or [grade in a CCP](#) course. Students may also receive credit by examination or via placement tests, where appropriate.

Requirements Summary

Code	Title	Hours
General Education Requirements (https://bulletin.uakron.edu/undergraduate/general-education/)		36
Art History Requirements		12
Foundation Core		15
Art History Electives		3
Painting and Drawing Requirements		39
Studio Electives		9
Additional Credits for Graduation *		6
Total Hours		120

* Bachelor's degrees require a minimum of 120 credit hours for graduation.

Note: A 2.5 cumulative GPA in all ART courses is required for graduation.

Recommended General Education Courses

Code	Title	Hours
Students pursuing a bachelor's degree must complete the following General Education coursework. Diversity courses may also fulfill major or Breadth of Knowledge requirements. Integrated and Applied Learning courses may also fulfill requirements in the major.		
Students are not required to enroll in the specific courses listed below. However, to facilitate successful degree completion, the academic department strongly encourages completion of the following recommendations.		
Academic Foundations		12
<i>Mathematics, Statistics and Logic: 3 credit hours</i>		
<i>Speaking: 3 credit hours</i>		
<i>Writing: 6 credit hours</i>		
Breadth of Knowledge		22
<i>Arts/Humanities: 9 credit hours</i>		
ART 101	Survey of Global Art 1: Prehistory to 1250 CE	
ART 102	History of Global Art 2: 1250 CE - 1850 CE	
<i>Natural Sciences: 7 credit hours</i>		
<i>Social Sciences: 6 credit hours</i>		
Diversity		
Domestic Diversity		

Global Diversity	
ART 101	Survey of Global Art 1: Prehistory to 1250 CE
Integrated and Applied Learning	2
<i>Select one class from one of the following subcategories:</i>	
Complex Issues Facing Society	
Capstone	
<i>Review the General Education Requirements page for detailed course listings.</i>	
Total Hours	36

College of Arts & Sciences Requirement

Code	Title	Hours
Students must also complete a minimum of 40 credits (excluding workshops) consisting of either:		
Upper-level (300/400) courses both in and outside of the student's major;		
or other courses outside the major department approved by the student's major department chair (permission should be obtained prior to enrollment); these may not include workshops		

Art History Requirements

Code	Title	Hours
ART 101	Survey of Global Art 1: Prehistory to 1250 CE	3
ART 102	History of Global Art 2: 1250 CE - 1850 CE	3
ART 103	History of Global Art 3: 1850 CE - Today	3
ART 300	Art Since 1945	3
or ART 403	Art and Critical Theory	
or ART 435	Contemporary Art Issues	
Total Hours		12

Foundation Core

Code	Title	Hours
ART 100	Arts Orientation	0
ART 131	Foundation Drawing I	3
ART 144	Foundation 2D Design	3
ART 145	Foundation 3D Design	3
ART 233	Introduction to Life Drawing	3
ART 250	Foundation Lecture	1
ART 252	Foundation Studio	2
Total Hours		15

Art History Electives

Code	Title	Hours
Complete three credits:		
ART 301	Medieval Art	
ART 302	Art in Europe During the 17th-18th Centuries	
ART 303	Italian Renaissance Art	
ART 306	Renaissance Art in Northern Europe	
ART 307	History of Graphic Design	
ART 309	Greek Art	
ART 312	Roman Art & Architecture	
ART 356	History of Craft	

ART 370	History of Photography	
ART 401	Special Topics: History of Art	
ART 402	Museology	
ART 405	History of Art Symposium	
ART 407	Methods of Art History	
Total Hours		3

Painting and Drawing Requirements

Code	Title	Hours
ART 189	Production I	3
ART 213	Introduction to Printmaking	3
ART 351	Intermediate Drawing	3
ART 243	Introduction to Painting	3
ART 335	Intermediate Life Drawing	3
ART 348	Intermediate Painting ¹	6
ART 350	Painting/Drawing Portfolio Review	0
ART 450	Advanced Drawing/Life Drawing ¹	6
ART 455	Advanced Painting ²	9
ART 457	Professional Practices	3
ART 495	Senior Exhibition	0
Total Hours		39

¹ Repeat a minimum of two times.

² Repeat a minimum of three times.

Studio Electives

Code	Title	Hours
Complete nine credits:		
ART xxx		9
Total Hours		9