

SCULPTURE, BFA

Bachelor of Fine Arts in Sculpture (C10005BFA)

More on the Sculpture major (<https://www.uakron.edu/art/academics/sculpture.dot>)

The Sculpture program provides a solid grounding in a wide variety of conceptual, technical and formal approaches for the creation of sculpture to enable students to explore and communicate their individual artistic concerns. The curriculum is designed to introduce students to the almost limitless possibilities of contemporary sculpture.

Purpose

The purpose of the Sculpture program is to provide an undergraduate education in sculpture that prepares students for graduate-level study in sculpture and for professional life as a visual artist. The program aims to provide students with experience in a wide variety of sculptural processes and media and the tools to find their own artistic direction through research, experimentation and practice.

Goals

- To encourage students to explore individual directions in contemporary sculpture through object making, mixed media installations, interdisciplinary projects and public art exhibitions.
- To give students experience at working with a variety of media and processes including steel, wood, plaster, found objects, mixed media and lost wax casting.
- To help students develop creative problem-solving skills, a self motivated studio practice and strong work ethic.
- To familiarize students with the major issues and aesthetic approaches of contemporary sculpture.
- To encourage students to apply skills learned in sculpture to their other areas of study.
- To foster the individual's skills in thinking critically and analytically as a means to evaluating and understanding art made by themselves and other artists.
- To educate students in working safely in three dimensions.

Distinctions

Students are presented with a broad range of facilities and opportunities while pursuing their BFA in Sculpture such as:

- The sculpture facility comprises a well-equipped and organized wood-working shop, metal shop, foundry and plaster area, available outside of class times through supervised lab hours.
- The woodshop has a state of the art "Saw-stop" table saw, compound miter saw, band-saws, sanding machines, drill press and most common woodworking tools and equipment.
- A metal shop, with oxy-acetylene and MIG welding capabilities, hydraulic shear, sheet metal rollers, metal band-saw, bench grinder and more.
- Gain valuable professional work experience as the Sculpture area's Student Assistant.
- Work with internationally-renowned visiting artists.

- Exhibit work on campus and in regional venues – sculpture students have exhibited their work at The Box Gallery, Summit ArtSpace, The Icehouse and Spaces, Cleveland.

The following information has official approval of **The Mary Schiller Myers School of Art** and **The Buchtel College of Arts & Sciences**, but is intended only as a supplemental guide. Official degree requirements are established at the time of transfer and admission to the degree-granting college. Students should refer to the Degree Progress Report (Stellic) which is definitive for graduation requirements. *Completion of this degree within the identified time frame below is contingent upon many factors, including but not limited to: class availability, total number of required credits, work schedule, finances, family, course drops/withdrawals, successfully passing courses, prerequisites, among others.* The transfer process is completed through an appointment with your academic advisor.

Students are encouraged to visit the The Mary Schiller Myers School of Art their freshman year to obtain preliminary information regarding the program requirements and to learn more about on-campus opportunities available to students.

Three year accelerated option: for first time students who have earned credits for at least the first year of courses. Credits can be earned through qualifying scores on appropriate Advanced Placement (AP) exams or through [College Credit Plus Program \(CCP\)](#) courses. Credits for qualifying AP scores or [CCP](#) courses are determined by the appropriate academic department. Departments may assign varied course credit, depending on the student's score on an AP exam or [grade in a CCP](#) course. Students may also receive credit by examination or via placement tests, where appropriate.

Requirements Summary

Code	Title	Hours
General Education Requirements (https://bulletin.uakron.edu/undergraduate/general-education/) *		34
Foundation Core		12
Art History Requirements		15
Sculpture Requirements		39
Studio Electives		12
Electives		8
Total Hours		120

* Several courses required for the major also satisfy General Education requirements. The University minimum of 36 credits are required for General Education and credit for these courses will apply to multiple requirements.

Note: A 2.5 cumulative GPA in all ART courses is required for graduation.

Recommended General Education Courses

Code Title Hours

Students pursuing a bachelor's degree must complete the following General Education coursework. Diversity courses may also fulfill major or Breadth of Knowledge requirements. Integrated and Applied Learning courses may also fulfill requirements in the major.

Students are not required to enroll in the specific courses listed below. However, to facilitate successful degree completion, the academic department strongly encourages completion of the following recommendations.

Academic Foundations	12
<i>Mathematics, Statistics and Logic: 3 credit hours</i>	
<i>Speaking: 3 credit hours</i>	
<i>Writing: 6 credit hours</i>	
Breadth of Knowledge	22
<i>Arts/Humanities: 9 credit hours</i>	
ART 101 Survey of Global Art 1: Prehistory to 1250 CE	
ART 102 History of Global Art 2: 1250 CE - 1850 CE	
<i>Natural Sciences: 7 credit hours</i>	
<i>Social Sciences: 6 credit hours</i>	
Diversity	
Domestic Diversity	
Global Diversity	
ART 101 Survey of Global Art 1: Prehistory to 1250 CE	
Integrated and Applied Learning	2
<i>Select one class from one of the following subcategories:</i>	
Complex Issues Facing Society	
Capstone	
<i>Review the General Education Requirements page for detailed course listings.</i>	
Total Hours	36

College of Arts & Sciences Requirement

Code	Title	Hours
Students must also complete a minimum of 40 credits (excluding workshops) consisting of either:		
Upper-level (300/400) courses both in and outside of the student's major;		
or other courses outside the major department approved by the student's major department chair (permission should be obtained prior to enrollment); these may not include workshops		

Foundation Core

Code	Title	Hours
ART 100	Arts Orientation	0
ART 131	Foundation Drawing I	3
ART 144	Foundation 2D Design	3
ART 145	Foundation 3D Design	3
ART 250	Foundation Lecture	1
ART 252	Foundation Studio	2
Total Hours		12

Art History Requirements

Code	Title	Hours
ART 101	Survey of Global Art 1: Prehistory to 1250 CE	3
ART 102	History of Global Art 2: 1250 CE - 1850 CE	3
ART 103	History of Global Art 3: 1850 CE - Today	3
ART 300	Art Since 1945	3
or ART 403	Art and Critical Theory	

or ART 435	Contemporary Art Issues	
ART xxx	Advanced Level Art History	3
Total Hours		15

Sculpture Requirements

Code	Title	Hours
ART 189	Production I	3
ART 222	Introduction to Sculpture	3
ART 324	Installation Art	3
ART 233	Introduction to Life Drawing	3
ART 254	Introduction to Ceramics	3
ART 266	Introduction to Metalsmithing	3
ART 322	Sculpture II	3
ART 351	Intermediate Drawing	3
ART 420	Sculpture Portfolio Review	0
ART 422	Advanced Sculpture ¹	12
ART 457	Professional Practices	3
ART 495	Senior Exhibition	0
Total Hours		39

¹ Repeat a minimum of four times.

Studio Electives

Code	Title	Hours
Select 12 credits:		12
ART xxx		
Total Hours		12

Electives

Code	Title	Hours
Select 8 credits		8
Total Hours		8